**Orthopaedic Surgery Gaming App - Week 1 Status Report**

**To:** Dr. April Armstrong,

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**From:** Amber Graham, Nicholas Duffner, Chenning Zhang

**Subject:**  Progress Update for Week of January 21, 2019

**Date:** January 22, 2019

**Current Project Status:**

* Planning scope of project.
* Awaiting inputs from sponsors for surgical procedures to use for the game.
* Met with class to cover reimbursement procedures and expense reporting.

**Work Performed:**

* Researched current surgery gaming apps.
* Currently researching development software to create game.
* We had weekly meeting with Professor, and weekly meeting with team.
* Established Tardiness/Absence policy as well as ground rules and division of labor for the project going forward. This included how we will be appointing decision maker for the project each week.

**Team Meetings:**

* Team will meet in class with Professor on Tuesdays at 11:15 am. We will work together during regularly scheduled class time and any other time as needed.

**Future Work:**

* Next Meeting: Zoom Call on Thursday 1/24/2019 at 8 PM.
* Begin planning software development.
* Finalizing initial expectations for a baseline of success for the completion of the project with the professor and sponsors and the given timeframe.